

# La programmation modulaire, au-delà de l'espace de nom

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# Objectifs

## assumés

Exprimer les notions :

- de **modularisation**
- de **compilation séparée**

Présenter un **langage de modules** dans un un contexte **statiquement typé**

Exprimer les différents **niveaux de valeurs** dans les langages

Survol de quelques **use-cases**

# Objectifs

## cachés

- **Faire quelques précisions terminologiques**
- **Faire la promotion du langage OCaml**
  - Issu (entre autre) de la recherche Française
  - En constante évolution depuis les années 80
  - Un langage de programmation impur
  - Fonctionnel et impératif
  - Typé statiquement (avec un système de types riche)
    - ADTs
    - Variants polymorphes & Objets (riches)
    - GADTs + types ouverts
    - Modules
  - Byte Code, Natif et JavaScript (depuis 2003 !)
  - Concis, performant, portable
  - Eco-système riche

**Disclaimer**

# Modularisation Compilation séparée

# Modularisation Compilation séparée

- **On peut découpler le travail sur un même programme**
- **Facilite la définition de la structure “haut-niveau” du programme**
- **Permet de rendre le programme potentiellement plus fiable**

**Fonctionnalités “simples”**

# Regroupement et namespace

```
module Option =  
struct
```

```
  type 'a t =  
    | Some of 'a  
    | None
```

```
  let map f = function  
    | None → None  
    | Some x → Some (f x)
```

```
end
```

```
let x = Some 10  
let y = Option.map succ x
```

# Regroupement et namespaceing

```
module Option =  
  struct  
  
    type 'a t =  
      | Some of 'a  
      | None  
  
    let map f = function  
      | None → None  
      | Some x → Some (f x)  
  
  end
```

```
let x = Some 10  
let y = Option.map succ x
```

```
open Option  
let z = map pred x
```

```
open! Option  
let z = map pred x
```



# Regroupement et namespaceing

```
module Option =  
  struct  
  
    type 'a t =  
      | Some of 'a  
      | None  
  
    let map f = function  
      | None → None  
      | Some x → Some (f x)  
  
  end
```

```
let x = Some 10  
let y = Option.map succ x
```

```
open Option  
let z = map pred x
```

```
open! Option  
let z = map pred x
```

```
let f =  
  let open Option in  
  map id x
```

# Regroupement et namespaceing

```
module Option =  
  struct  
  
    type 'a t =  
      | Some of 'a  
      | None  
  
    let map f = function  
      | None → None  
      | Some x → Some (f x)  
  
  end
```

```
let x = Some 10  
let y = Option.map succ x
```

```
open Option  
let z = map pred x
```

```
open! Option  
let z = map pred x
```

```
let f =  
  let open Option in  
  map id x
```

```
let g = Option.(map id x)
```

# Regroupement et namespacing

```
module Option =  
  struct  
  
    type 'a t =  
      | Some of 'a  
      | None  
  
    let map f = function  
      | None → None  
      | Some x → Some (f x)  
  
  end
```

```
let x = Some 10  
let y = Option.map succ x
```

```
open Option  
let z = map pred x
```

```
open! Option  
let z = map pred x
```

```
let f =  
  let open Option in  
  map id x
```

```
let g = Option.(map id x)
```

```
module New_Name = My_long.Module.Name.L
```

# Encapsulation et visibilité

```
module Option =  
struct  
  
  type 'a t =  
    | Some of 'a  
    | None  
  
  let map f = function  
    | None → None  
    | Some x → Some (f x)  
  
end
```

```
module Option :  
sig  
  
  type 'a t =  
    | Some of 'a  
    | None  
  
  (** [Option.map f opt] unwrap [opt] and apply [f] *)  
  val map : ('a → 'b) → 'a t → 'b t  
  
end
```

# Encapsulation et visibilité

```
module Option =  
struct  
  
  type 'a t =  
    | Some of 'a  
    | None  
  
  type an_internal_type = int  
  
  let map f = function  
    | None → None  
    | Some x → Some (f x)  
  
  let an_internal_function x = x + 1  
  
end
```

```
module Option :  
sig  
  
  type 'a t =  
    | Some of 'a  
    | None  
  
  (** [Option.map f opt] unwrap [opt] and apply [f] *)  
  val map : ('a → 'b) → 'a t → 'b t  
  
end
```

# Abstraction de types (encapsulation II)

```
module Option =  
struct  
  
  type 'a t =  
    | Some of 'a  
    | None  
  
  let some x = Some x  
  let none = None  
  
  let map f = function  
    | None → None  
    | Some x → Some (f x)  
  
end
```

```
module Option :  
sig  
  type 'a t  
  
  val some : 'a → 'a t  
  val none : 'a t  
  val map : ('a → 'b) → 'a t → 'b t  
  
end
```

# Abstraction de types (encapsulation II)

```
module Age = struct
```

```
  type t = int
```

```
  let make x =
```

```
    if x < 0 then None
```

```
    else Some x
```

```
end
```

```
module Age : sig
```

```
  type t
```

```
  val make : int → t option
```

```
end
```

# Extension de modules

```
module My_list = struct
  include List
  let flat_map f x = join (map f x)
end
```

```
module My_list : sig
  include module type of List
  val flat_map : ('a → 'b list) → 'a list → 'b list
end
```



# Extension de modules

```
module My_list = struct
  include List
  let flat_map f x = join (map f x)
end
```

```
module List = My_list
```

```
module My_list : sig
  include module type of List
  val flat_map : ('a → 'b list) → 'a list → 'b list
end
```

**Donc, les modules sont juste des  
espaces noms...**

```
module List = struct

  type 'a t = 'a list
  let return x = [x]
  let flat_map f x = List.(join (map f x))

end
```

```
module Option = struct

  type 'a t = 'a option
  let return x = Some x
  let flat_map f = function
    | Some x → f x
    | None → None

end
```

```
module List : sig
  type 'a t = 'a list
  val return : 'a → 'a t
  val flat_map : ('a → 'b t) → 'a t → 'b t
end
```

```
module Option : sig
  type 'a t = 'a option
  val return : 'a → 'a t
  val flat_map : ('a → 'b t) → 'a t → 'b t
end
```

```
module List : Monad = struct

  type 'a t = 'a list
  let return x = [x]
  let flat_map f x = List.(join (map f x))

end
```

```
module Option : Monad = struct

  type 'a t = 'a option
  let return x = Some x
  let flat_map f = function
    | Some x → f x
    | None → None

end
```

```
module type Monad = sig
  type 'a t
  val return : 'a → 'a t
  val flat_map : ('a → 'b t) → 'a t → 'b t
end
```

```
module List : Monad
  with 'a t = 'a list = struct

    type 'a t = 'a list
    let return x = [x]
    let flat_map f x = List.(join (map f x))

  end
```

```
module Option : Monad
  with 'a t = 'a option = struct

    type 'a t = 'a option
    let return x = Some x
    let flat_map f = function
      | Some x → f x
      | None → None

  end
```

```
module type Monad = sig
  type 'a t
  val return : 'a → 'a t
  val flat_map : ('a → 'b t) → 'a t → 'b t
end
```

```
module type Cmp = sig
  type t
  val cmp : t → t → int
end
```

```
module Age = struct

  type t = int

  let cmp x y =
    if (x > y) then 1
    else if (x < y) then -1
    else 0

  let to_string x =
    String.from_int x

end
```

```
module type Show = sig
  type t
  val to_string : t → string
end
```

```
module Gender = struct

  type t =
    | Male
    | Female
    | Other of string

  let cmp _ _ = 0
  let to_string = function
    | Other x → x
    | Male → "Male"
    | Female → "Female"

end
```

Value level

```
val x = 25
```

$\lambda$ (Value level )

```
val x = f(25)
```



Type level

$\lambda$ (Value level)

```
val x : Int = f(25)
```

$\lambda$ (Type level )

$\lambda$ (Value level )

```
data T1 f a = T1 (f a) - T1 :: (* -> *) -> * -> *
```

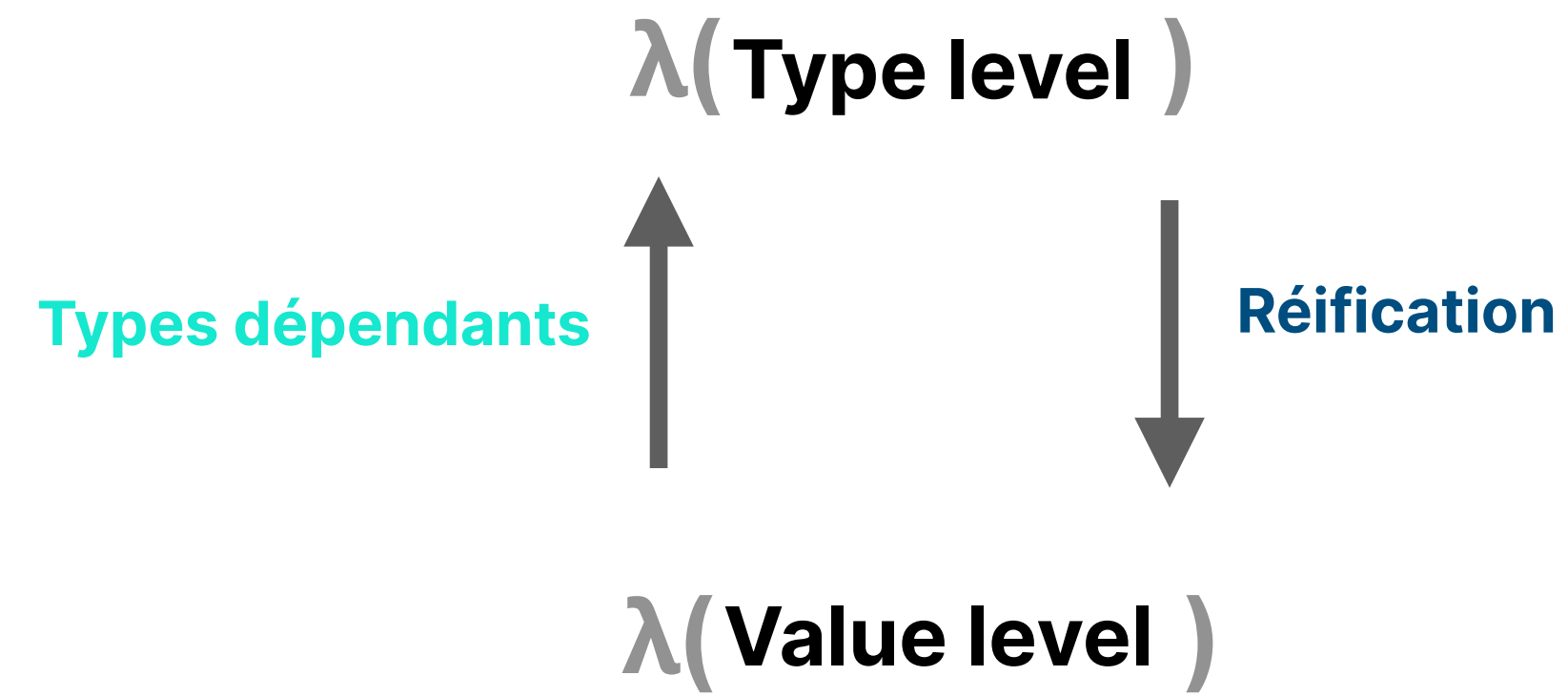
$\lambda(\text{Type level})$



Réification

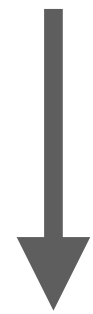
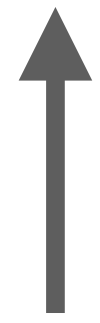
$\lambda(\text{Value level})$

```
inline fun <reified T, A> f(x: A) = x is T
```



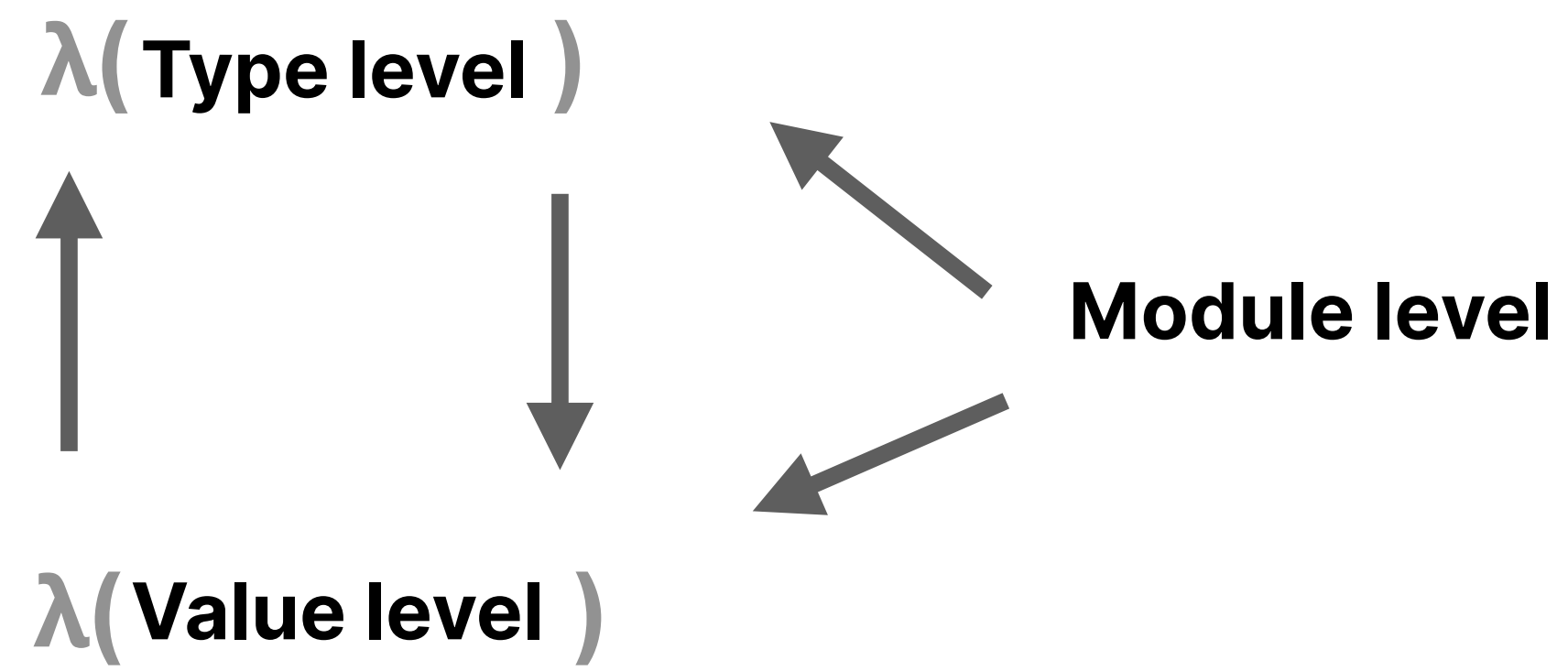
```
append :  
  (xs : Vect lengthA elem)  $\rightarrow$   
  (ys : Vect lengthB elem)  $\rightarrow$   
  Vect (lengthA + lengthB) elem
```

$\lambda$ ( Type level )



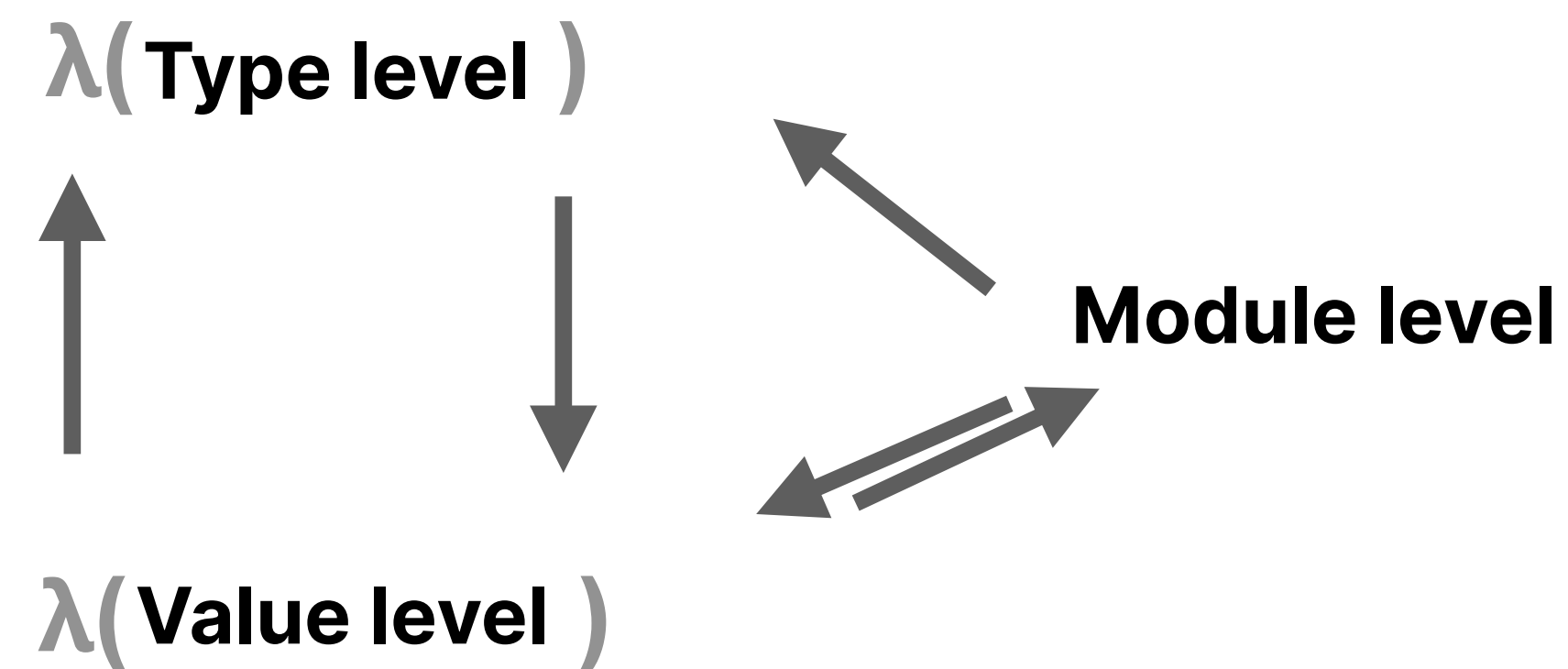
Module level

$\lambda$ ( Value level )



```
let print (type a) (module Showable : Show with type t = a) (x : a) =  
  print_endline (Showable.to_string x)
```

```
let () = print (module Gender) Female
```

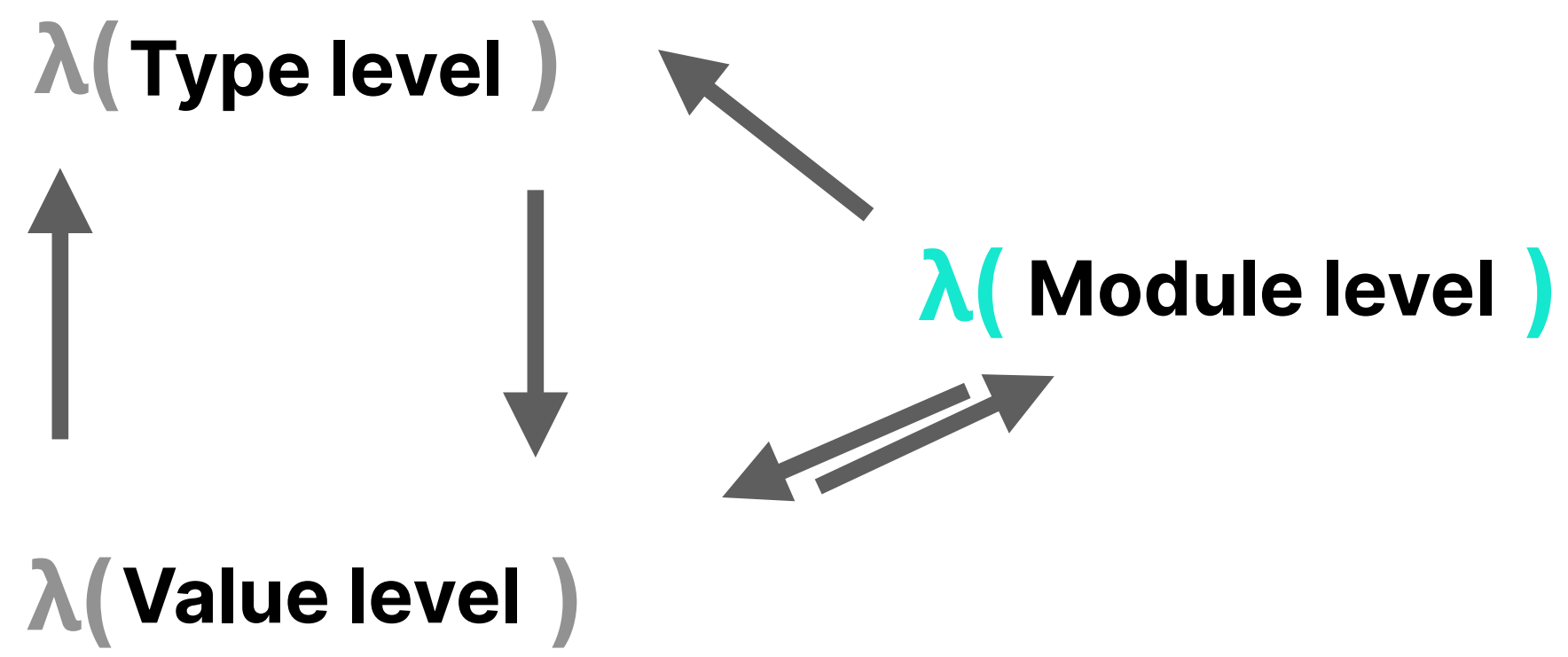


```
module type Succ = sig  
  val succ : int → int  
end
```

```
let module_from_value_level () =  
  ( module struct  
    let succ x = x + 1  
    end : Succ )
```

```
let flat_map (type ???) (module M : Monad with type 'a t = ???) f x =  
  M.flat_map f x
```





# Le langage de module

- **Valeurs** : Structures
- **Types** : Signatures
- **Fonctions** : Functor\*

\* A ne pas confondre avec les foncteurs de Haskell, ni ceux de Prolog, ni ceux de C++, ni ceux de la théorie des catégories, ni ceux de la linguistique.

```
module My_functor (M : My_sig) : My_new_module =  
struct
```

```
  (** Corps du module à produire *)
```

```
end
```

```
module T = My_functor (An_another_module)
```

# Un exemple concret

```
module type Monad = sig

  type 'a t
  val return : 'a → 'a t
  val flat_map : ('a → 'b t) → 'a t → 'b t
  val map : ('a → 'b) → 'a t → 'b t

  val ( >=> ) : 'a t → ('a → 'b t) → 'b t
  val ( <$> ) : 'a t → ('a → 'b) → 'b t
  val ( <*> ) : ('a → 'b) t → 'a t → 'b t
end
```

# Un exemple concret

```
module type Monad = sig
```

```
  type 'a t
```

```
  val return : 'a → 'a t
```

```
  val flat_map : ('a → 'b t) → 'a t → 'b t
```

```
  val map : ('a → 'b) → 'a t → 'b t
```

```
  val ( >=> ) : 'a t → ('a → 'b t) → 'b t
```

```
  val ( <$> ) : 'a t → ('a → 'b) → 'b t
```

```
  val ( <*> ) : ('a → 'b) t → 'a t → 'b t
```

```
end
```

# Un exemple concret

```
module type Monad = sig
```

```
  type 'a t
  val return : 'a → 'a t
  val flat_map : ('a → 'b t) → 'a t → 'b t
  val map : ('a → 'b) → 'a t → 'b t

  val ( >=> ) : 'a t → ('a → 'b t) → 'b t
  val ( <$> ) : 'a t → ('a → 'b) → 'b t
  val ( <*> ) : ('a → 'b) t → 'a t → 'b t
```

```
end
```

```
module type MonadRequirement = sig
```

```
  type 'a t
  val return : 'a → 'a t
  val flat_map : ('a → 'b t) → 'a t → 'b t
```

```
end
```

# Un exemple concret

```
module Monad_make (M : MonadRequirement) : Monad =  
struct  
  include M  
  let ( >=> ) x f = flat_map f x  
  let map f x = x >=> fun i → return (f i)  
  let ( <$> ) = map  
  
  let ( <*> ) fs xs =  
    fs >=> fun f →  
    xs >=> fun x →  
    return (f x)  
end
```

# Un exemple concret

```
module List_monad = Monad_make(struct
  type 'a t = 'a list
  let return x = [x]
  let flat_map f x = List.(join (map f x))
end)
```

```
module Option_monad = Monad_make(struct
  type 'a t = 'a option
  let return x = Some x
  let flat_map f = function
    | Some x → f x
    | None → None
end)
```



# Side note sur les Applicatives/Génératives

# Pour conclure

- Les modules permettent de structurer un programme et de couvrir une grande partie des usages des espaces de noms
- Ils sont des valeurs de premières ordres en OCaml
- Le langage de module est tout petit langage de programmation fonctionnel statiquement typé
- Malgré l'absence de Higher Kinded Types, on peut faire du code générique (un peu plus verbeux)

**Dans le futur, Polymorphisme adHoc  
avec les modules implicites**

**Merci.**